








DANIEL SVENSSON

SOUND DESIGNER

Enthusiastic and flexible sound designer with a strong ability to implement cohesive soundscapes and tell stories through audio, ensuring high quality sound and an immersive player experience through cross discipline collaboration and communication.

CONTACT

-  [Portfolio](#)
-  [Linkedin](#)
-  Malmö, Sweden
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SKILLS

Software

- REAPER
- Logic Pro X
- FMOD Studio
- Unity
- Unreal Engine 5
- Git Hub

Sound Design

- Universal Category System
- Audio plugins/effects
- Sound recording & editing

Other

- Swedish Drivers License

LANGUAGE

ENGLISH:
Full Professional proficiency

SWEDISH:
Native Language

EDUCATION

Virtual Composition and Sound Design 08/2022-05/2024

Östra Grevie Folkhögskola

Audio design, recording and composition with a focus on teamwork & feedback. Solo or collaboration on sound & music work for both games and linear experiences such as audio redesign's to gameplay or trailer's.

Music And Sound Design for Games 08/2021-06/2022

Framnäs Folkhögskola

Focus on linear and adaptive music, different audio workflows and FX usage. Planning theoretical games and a quick C# course.

PROFESSIONAL EXPERIENCE

The Game Assembly ≈720h of work combined

Four game projects with teams of 19-20 where I Created audio & integrated it to FMOD.

My responsibilities included: Sound design, Cross discipline Planning & communication, work documentation, field & studio sound/voice recording, adaptive music creation, problem solving and more.

Growth Spurt/Wing it Games EK 02/2023-current

Co-founded a mobile puzzle game studio as a student side project. The game was nominated for best mobile game and achieved 200+ downloads on the app store and google play.

My responsibilities include: Sound design, music, finding connections, game/feature design, meetings, QA, communication, marketing and company board president.

Other smaller student projects

Created and implemented audio using FMOD and unity to games.

Musician

Summers 2019-2022

Svenska kyrkan
Anundsjö, Sweden

Performing live music in a small team to spread joy and music. Primarily to the elderly or during social gatherings.